

FIGURE 2 (PRIOR ART)

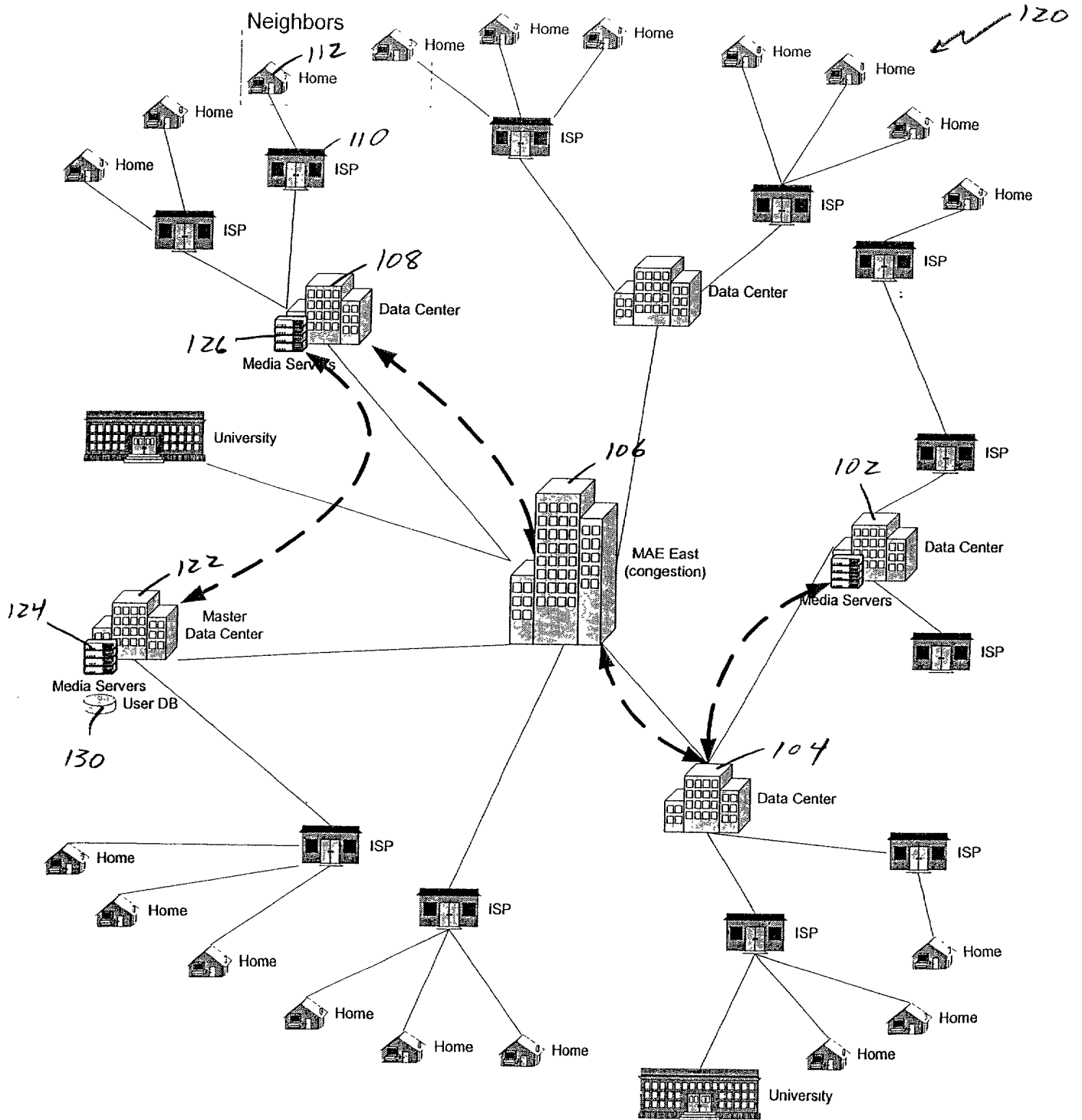


FIG. 3 (Prior Art)

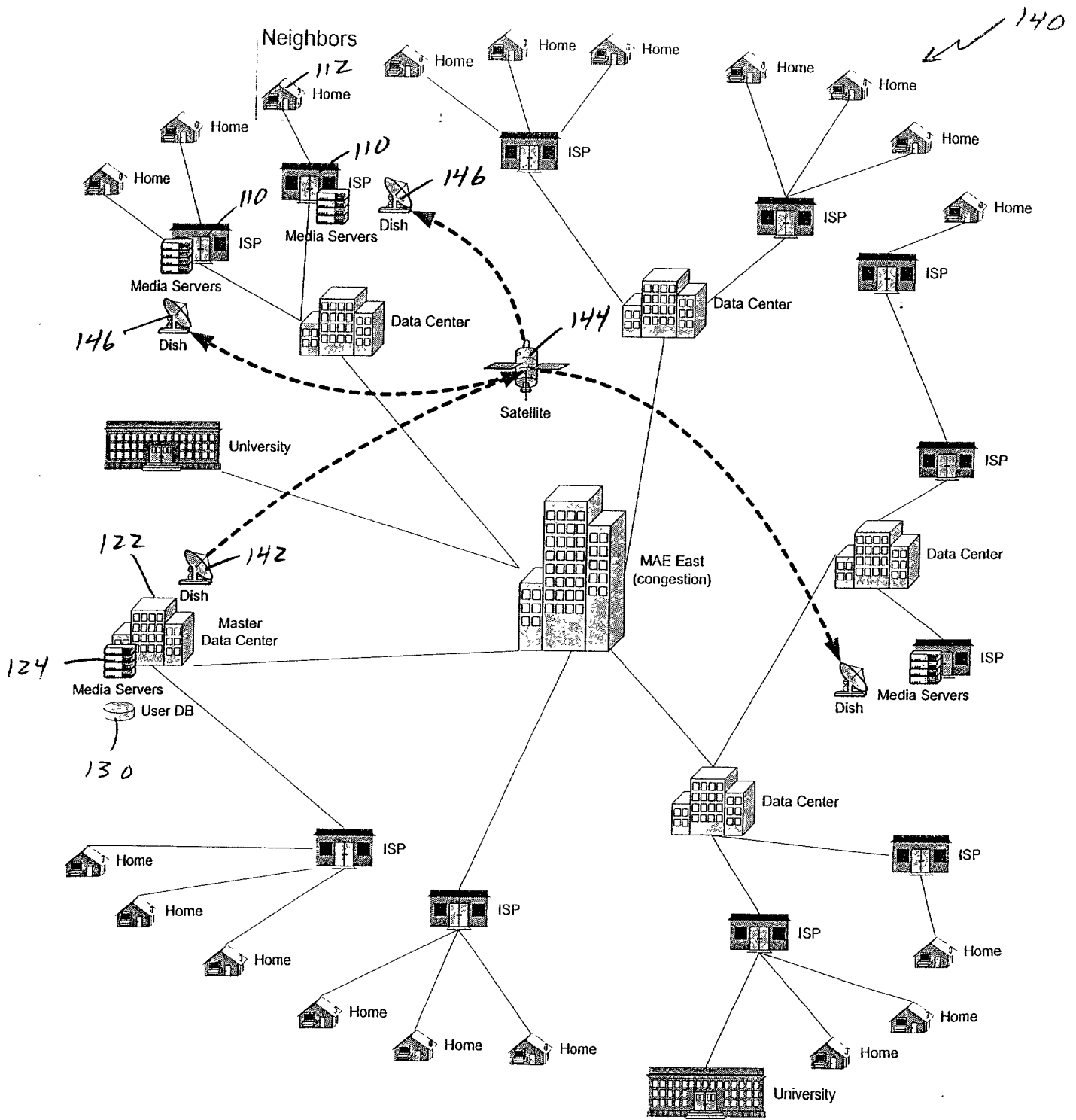


FIG. 4

150

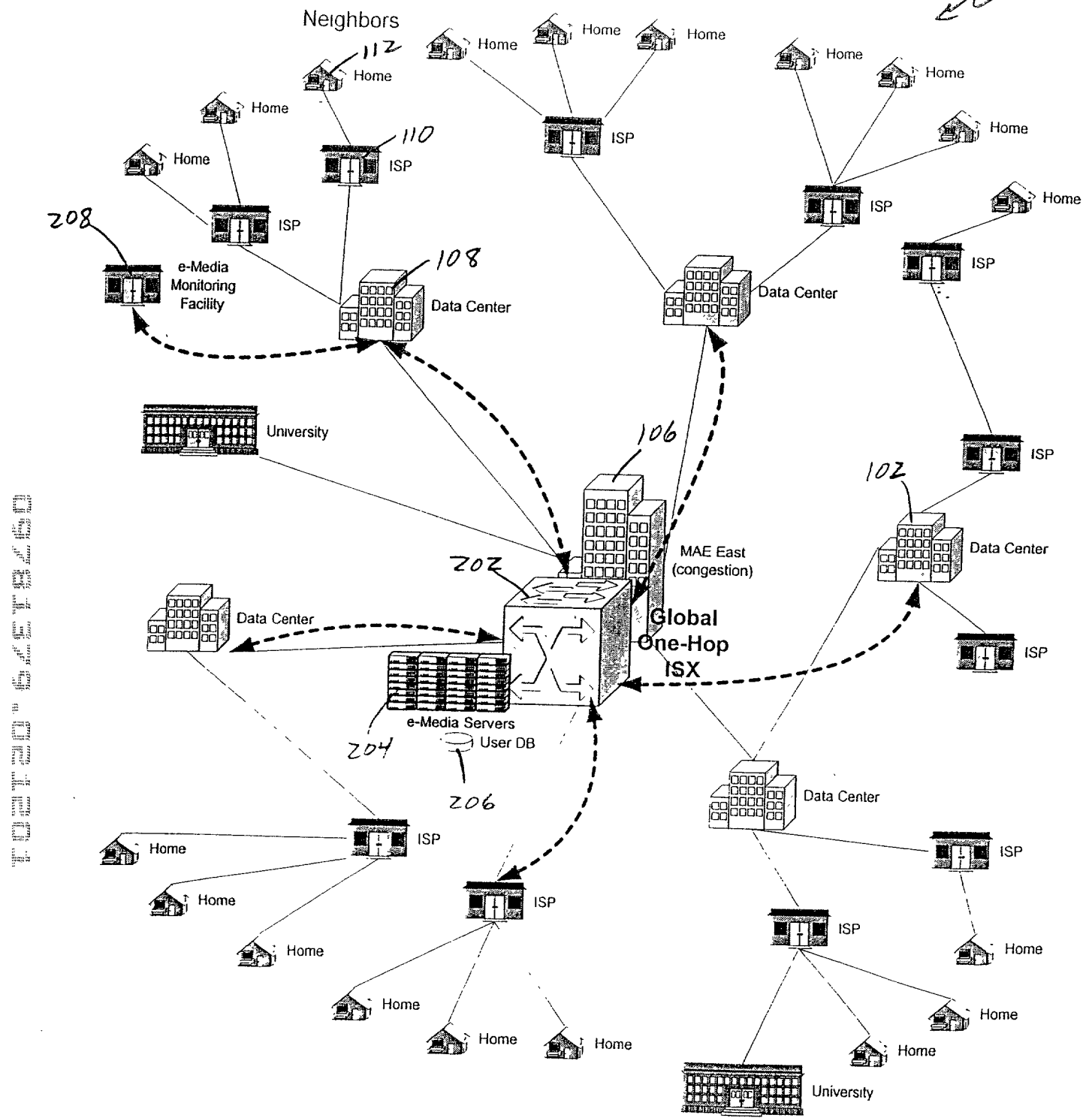


FIG. 5

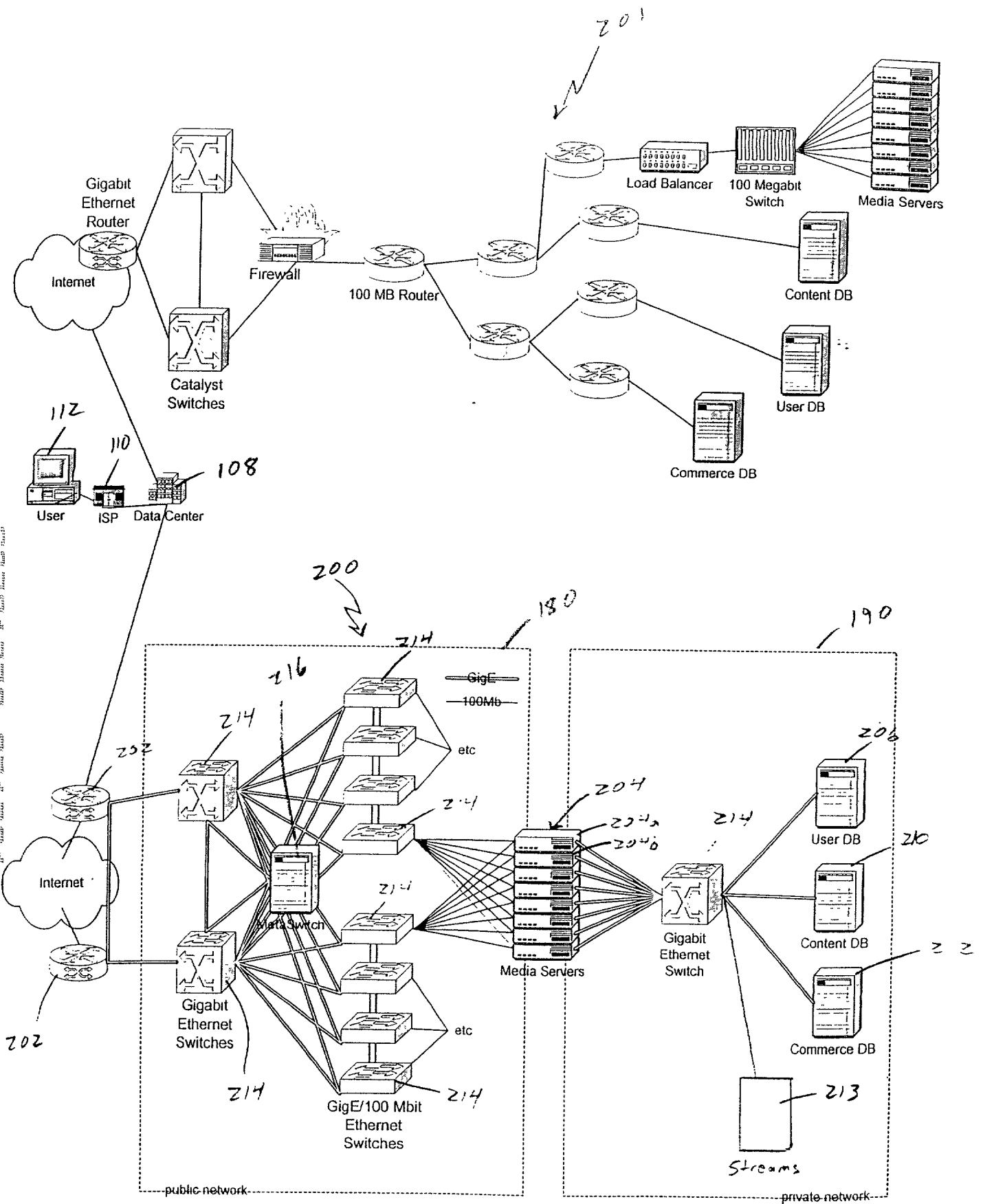


FIG. 5

09781379.021001

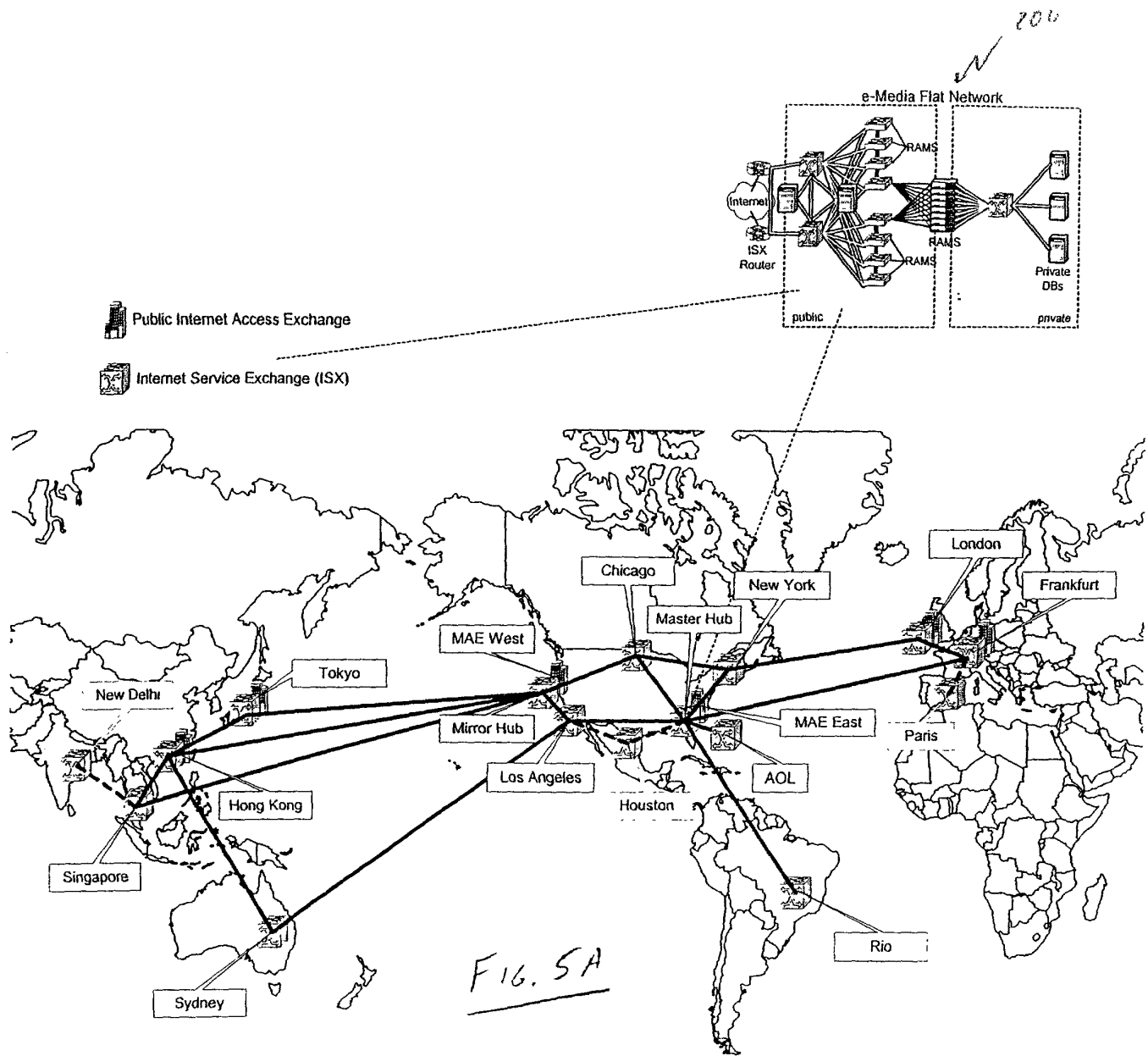


Fig. 6

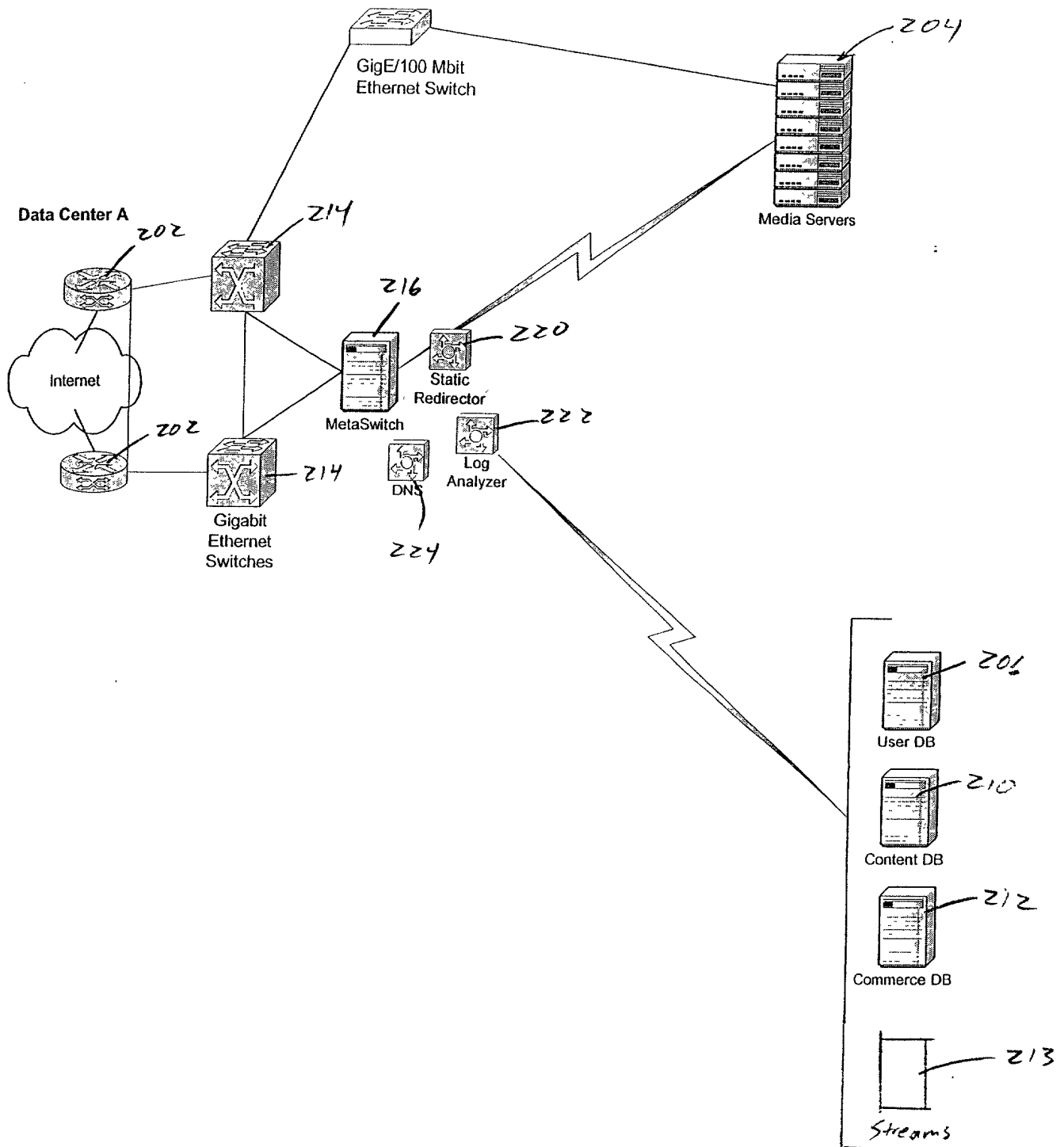


FIG. 7

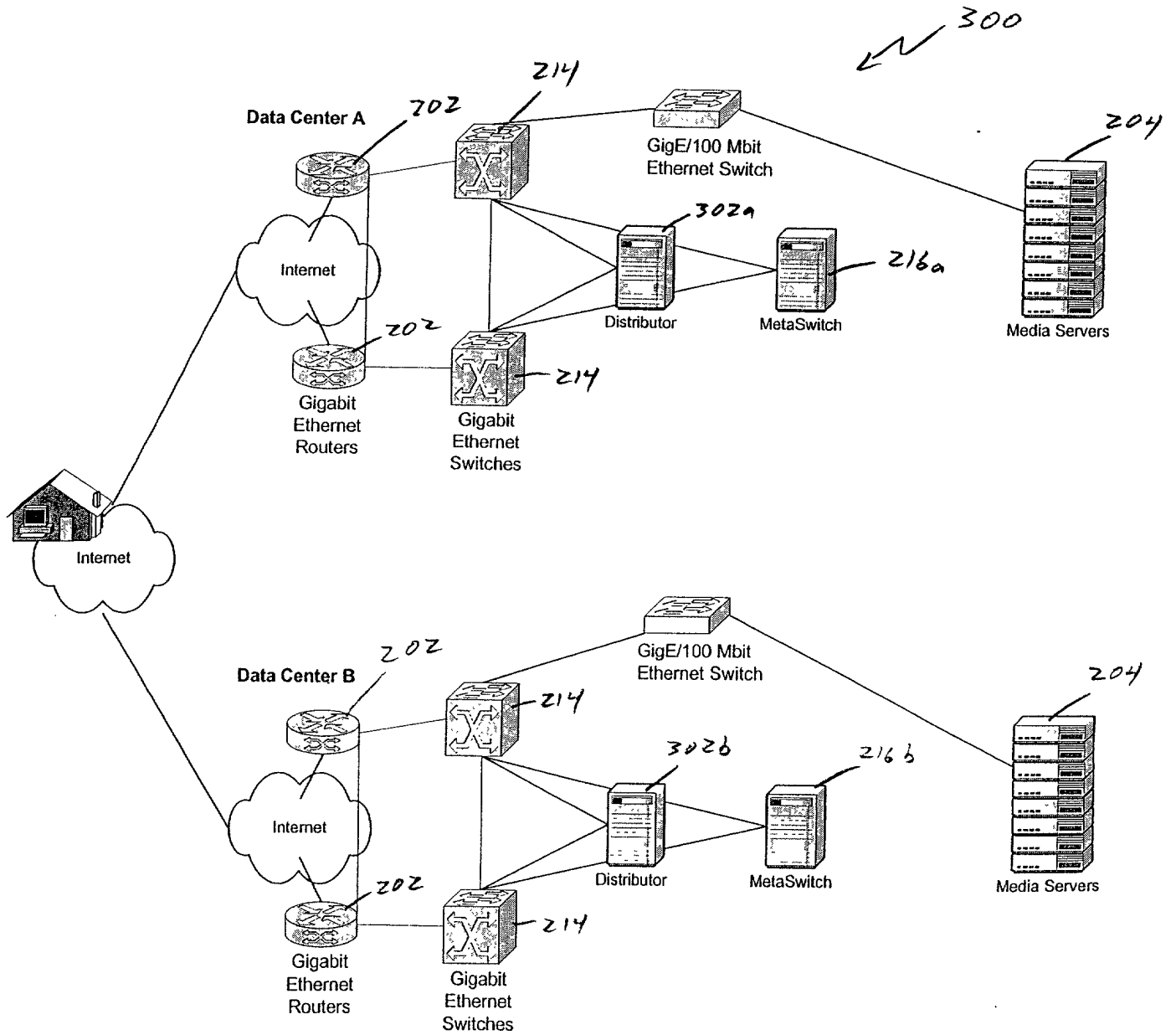


Fig. 8

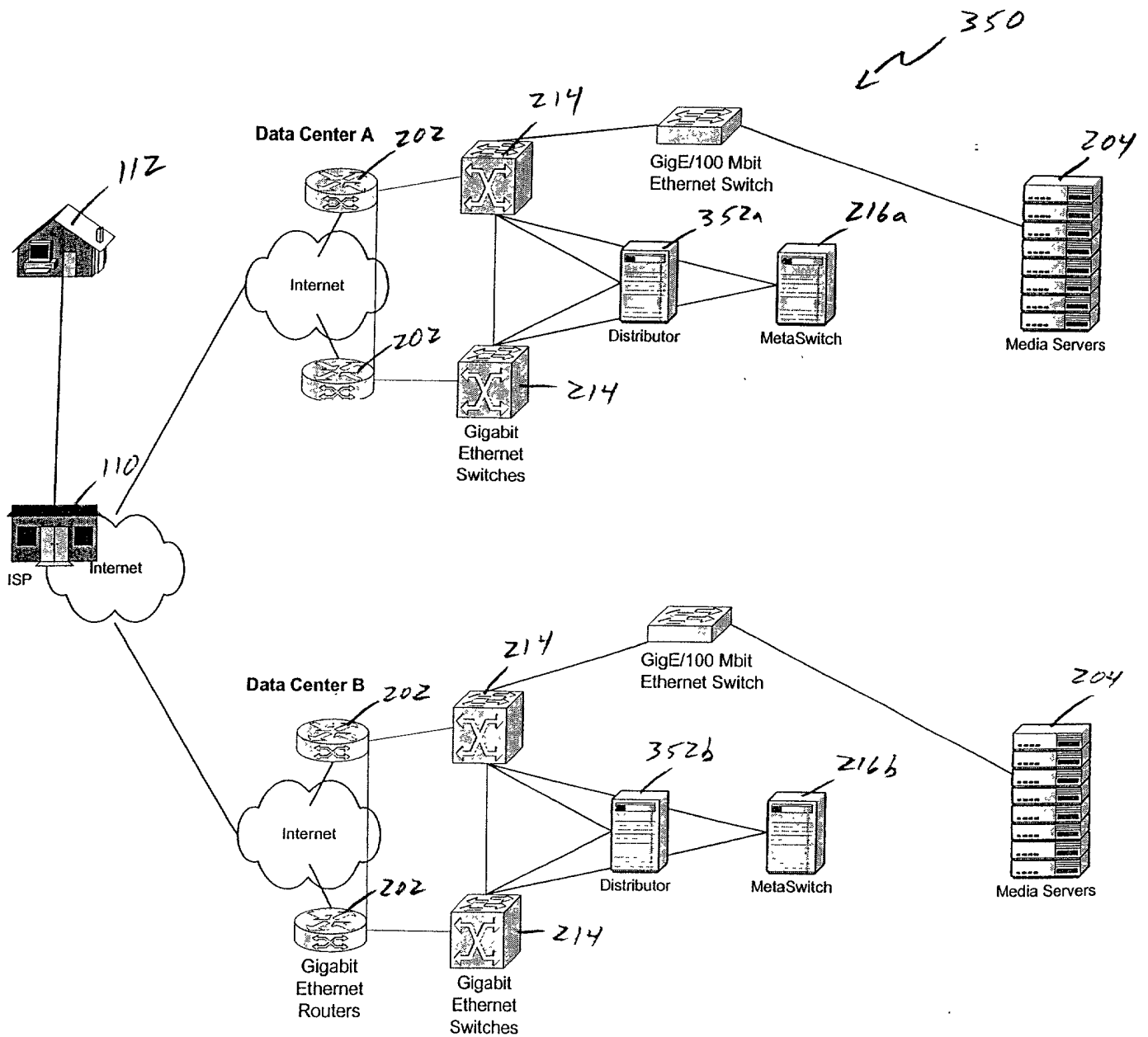


Fig. 9

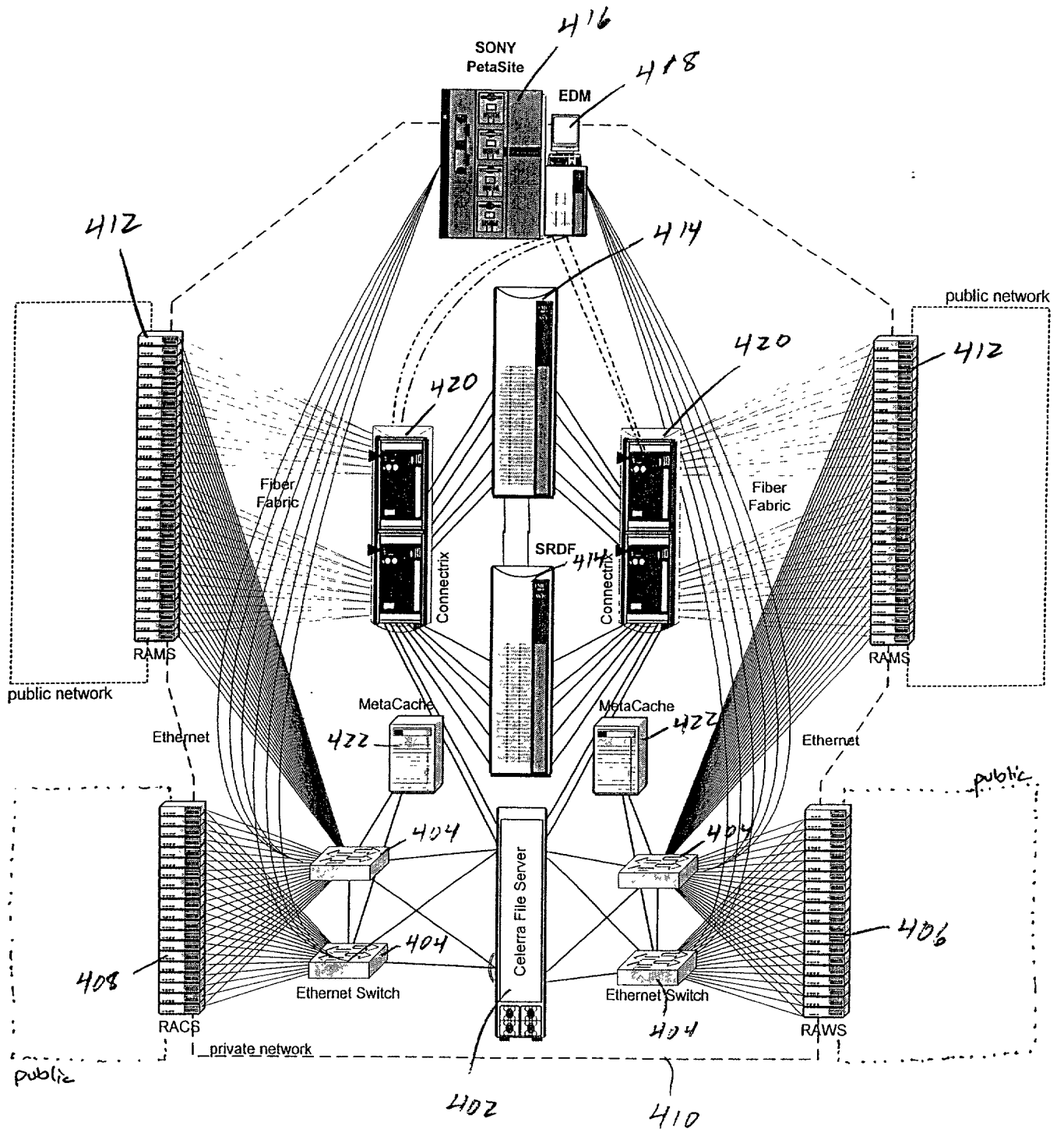


FIGURE 10

Request from
User

500

ASF
Stream
Redirector

502

Popularity
Engine

510

File
Mover

514

Content
Collection

504

Server
Collection

506

Health
Monitor

508

Load
Balancer

512

Initiation
Program

516

FIG. 10 is a block diagram of a system architecture for handling a request from a user. The system includes a Request from User, an ASF Stream Redirector (502), a Popularity Engine (510), a File Mover (514), a Content Collection (504), a Server Collection (506), a Health Monitor (508), a Load Balancer (512), and an Initiation Program (516). The Request from User is received by the ASF Stream Redirector (502). The ASF Stream Redirector (502) is connected to the Popularity Engine (510), the Content Collection (504), the Server Collection (506), and the Health Monitor (508). The Popularity Engine (510) is connected to the File Mover (514). The Content Collection (504) is connected to the Load Balancer (512). The Server Collection (506) is connected to the Initiation Program (516). The Health Monitor (508) is connected to the Initiation Program (516).